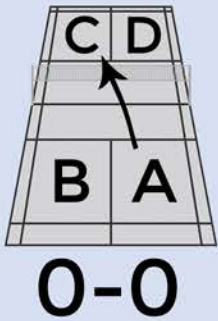
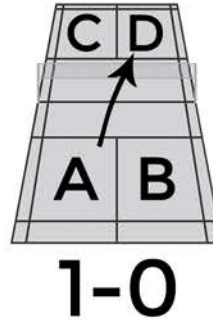


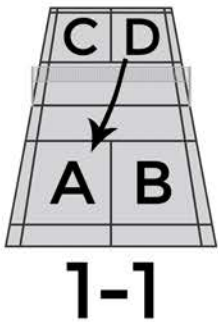
This is an example of a doubles Badminton match between teams A & B and C & D.



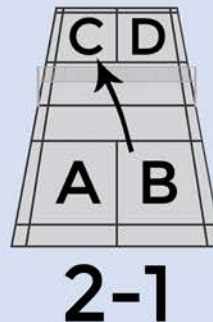
**Scenario:**  
 - A & B win the coin toss and choose to serve first.  
 - A serves from the right service court.  
**Score:** 0-0  
**Service:** Serving from the **RIGHT SERVICE COURT**, because the team that is serving has an even score.  
**Server & Receiver:** A serves to C.  
**Winner:** A & B



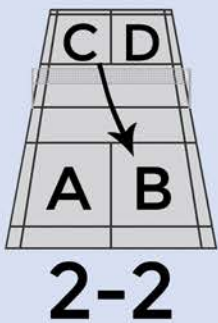
**Scenario:**  
 - A & B win a point.  
 - A & B will switch service court sides.  
 - A serves again from left service court.  
 - C & D do not move.  
**Score:** 1-0  
**Service:** Serving from the **LEFT SERVICE COURT**, because the team that is serving has an odd score.  
**Server & Receiver:** A serves to D.  
**Winner:** C & D



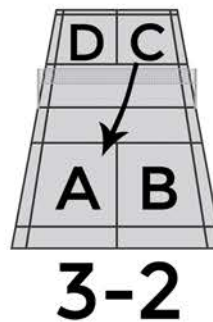
**Scenario:**  
 - C & D win a point and also right to serve.  
 - Nobody will change their respective service courts.  
 - D serves from the left service court.  
**Score:** 1-1  
**Service:** Serving from the **LEFT SERVICE COURT**, because the team that is serving has an odd score.  
**Server & Receiver:** D serves to A.  
**Winner:** A & B



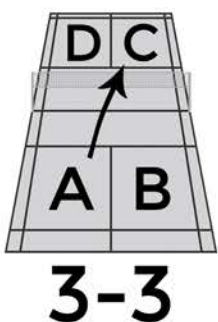
**Scenario:**  
 - A & B win a point and also right to serve.  
 - Nobody will change their respective service courts.  
**Score:** 2-1  
**Service:** Serving from the **RIGHT SERVICE COURT**, because the team that is serving has an even score.  
**Server & Receiver:** B serves to C.  
**Winner:** C & D



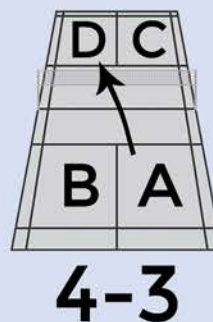
**Scenario:**  
 - C & D win a point and also right to serve.  
 - Nobody will change their respective service courts.  
**Score:** 2-2  
**Service:** Serving from the **RIGHT SERVICE COURT**, because the team that is serving has an even score.  
**Server & Receiver:** C serves to B.  
**Winner:** C & D



**Scenario:**  
 - C & D win a point.  
 - C & D will change service courts.  
 - C serves from the left service court.  
 - A & B will stay in the same service courts.  
**Score:** 3-2  
**Service:** Serving from the **LEFT SERVICE COURT**, because the team that is serving has an odd score.  
**Server & Receiver:** C serves to A.  
**Winner:** A & B



**Scenario:**  
 - A & B win a point and also right to serve.  
 - Nobody will change their respective service courts.  
**Score:** 3-3  
**Service:** Serving from the **LEFT SERVICE COURT**, because the team that is serving has an odd score.  
**Server & Receiver:** A serves to C.  
**Winner:** A & B



**Scenario:**  
 - A & B win a point.  
 - A & B will change service courts.  
 - A serves again from the right service court.  
 - C & D will stay in the same service courts.  
**Score:** 4-3  
**Service:** Serving from the **RIGHT SERVICE COURT**, because the team that is serving has an even score.  
**Server & Receiver:** A serves to D.  
**Winner:** C & D

Note that this means:

- If a team's score is even, they will serve from the right service court and if a team's score is odd, they will serve from the left service court.
- Teams will only switch their service courts when they score a point off their own serve. Otherwise, they continue to remain in their respective service courts from the previous rally.