## ROSTERS

| League | Total \# of Players <br> Required on the Field | Total \# of Females <br> Required on the Court | Minimum Players <br> Required to avoid default |
| :---: | :---: | :---: | :---: |
| 6 vs. 6 | $5+$ Goalie | 2 | $4(1$ Female $)$ |
| 8 vs. 8 | $7+$ Goalie | 3 | $5(1$ Female $)$ |
| 11 vs. 11 | $10+$ Goalie | 3 | $7(2$ Females $)$ |

## GAME PLAT

- A game is 90 -minutes in length:
- Two 40-minute halves
- A 10-minute half-time
- Regular Season: Ties are allowed
- Playoffs: Ties are not allowed
- A 5-person penalty shoot-out will act as the tie-breaker
- Mercy will be called if one team gains a 7-goal lead
- Metal cleats are not permitted
- Teams are required to bring a game ball, and a single net to attach to the goal they are defending
- A kick-off will start the game and also occur after a goal is scored
- Most fields will be fully-lined to determine the area of play
- Players can enter the goal crease at any time, and score a goal from within the crease
- A throw-in re-starts play after the ball goes out of bounds on the sidelines and is completed by the team who did not last touch the ball.
- A corner-kick is awarded when the ball crosses the end-line, last touched by a defender
- A goal-kick is awarded when the ball crosses the end-line, last touched by an offensive player
- Goalies can roll, throw, or kick the ball back into play
- Goalies may not pick-up a ball if the ball if they are receiving a pass from a teammate, and may not leave their half (though they may score)
- A free-kick is awarded after a violation, foul or penalty
- All free-kicks are indirect (a goal cannot be scored before the ball is touched by another player)
- Defending players must stand 10 -feet back from the spot of the kick
- A penalty-kick is awarded anytime a foul occurs within the goal crease


## PENALTIES AND VIDLATIONS

- Players and teams are expected to call their own violations and fouls
- Violations are rule infractions that result in a loss of possession and a free-kick for the opposition
- Advantage Rule:
- Allows play to continue when the fouled team was not adversely affected by the play
- Common violations include;
- Offside, Handballs, Body Contact, Shoulder-to-Shoulder challenges, Delay of Game, etc
- Penalties temporarily or permanently remove a player from the game, teams will not be short-handed
- An indirect free-kick is awarded to the opposing team from the spot of the penalty
- Can be categorized as Majors (5-minutes), or Game Misconducts
- Common penalties include; Reckless Play, Slide Tackling, Unsportsmanlike Conduct, Disrespecting a GC

