

## **SQUASH SCORESHEET**

LEAGUE:	 
DATE:	 
LOCATION:	
TEAM NAME:	
OPPONENT:	

## **Game Scores** 1 2 5 Spirit Default Player Name (Your Team) Match 1 Player Name (Opposing Team) Player Name (Your Team) Match 2 Player Name (Opposing Team) Player Name (Your Team) Match 3 Player Name (Opposing Team) Match 4 Player Name (Your Team) Player Name (Opposing Team)

## Notes

- Games are rally point scoring up to 11 points. Games are strictly first to 11, players do not have to win by more than 1 point.
- If time expires in any game, at least 5 points (total) must be scored for the game to count.
- If the game score is tied when time is called, players will play one more point to decide the winner.
- A spirit rating for your opponent for each match must be recorded.
- If a match is defaulted, check the default box for the player who defaulted.
- Defaults are recorded as 0-11, 0-11 and 0-11 for the team that defaults.
- Each team must submit the scores online by midnight the day following games.

## **Reporting Scores**

Game scores are submitted online. On the CSSC website, click 'Leagues,' 'Squash,' and then 'Report Scores' from the Squash Hub

Username: ec
Password: ecreport